Example Visit Programme
Wycliffe: Year 4

A World War 2 themed visit.

9.15am	**Arrival at Copsegrove**
	Welcome back! Step in to the time machine…….
	Welcome to 1940… issue of ID cards and travelling warrants
	Into teams of 4 - each named after a World War 2 aircraft
	Evacuation to the wood!
9.40am	**Walk to wood**
9.55am	**A reminder of how to keep safe in the woods**
	A reminder of the Copsegrove Loos with views and their use!
10.05am	**Time to explore your new home:**
	Each team to have a map, 4 grid references to find and visit
	Equipment for day to be collected/challenges to complete
10.35am	**Sharing of finds**
10.45am	**Collect rations for snack (smors by the fire)**
11am	**Teams to find or build a safe place that will serve as their own air raid shelter in case of any air raids**
11.30am	**Code cracking introduction around the fire**
11.50am	**Code cracking in teams air raid shelter**
12.15pm	**Packed lunches by the fire**
12.40pm	**Two teams on Team challenge: Each team to decide on their own code. Write a given aircraft name in code on a coloured piece of paper, and hide in wood somewhere attached to a tree trunk using twine. Work out which grid reference on map their code word is hidden.**
	Two teams on chocky eclairs by the fire.

1.10pm	Swap above Activities
1.45pm	Teams to share their grid references with other teams
	Teams to find 3 other code words, & see if they can crack them!
2.15pm	Sharing…which team is the best code cracker?
	Dismantling of air raid shelters.
2.30pm	Best bits by the fire
2.40pm	Leave wood and walk back to minibus
3pm	Depart Copsegrove

ACTVITY SHEET:

Initial 4 map reading grid references to find and visit

Time to Explore!

Visit each of the following grid references using your map. At each, either complete the challenge, or collect some equipment.

J1	B3	F4	H5