

Example Visit Programme

VIKINGS IN THE WOODS

For Bisley, Class 2

**Copsegrove
Farm
School**

- 9.30am** Arrive at the sheds
- Welcome! Break into 5 teams, THOR, ODIN, FREY, FREYA, and LOKI
- Quick memory game – things that were traded, and things that were traded for by the Vikings!
- Peek at loos, and walk to woods.
- 10am ish** Arrival in woods. Quick safety recap.
- 10.15** Time to explore! Teams to find anagrams of countries hidden in the woods. Unscramble and decide whether it is a country the Vikings came from or settled in?
- 10.45am** VIKING SNACKTIME. Bread and honey, and mead to drink.
- 11am** Rotation of activities below:
- Making Viking soup (OR RUNE NAME LABELS FOR BEDROOM DOOR)
- Making a Viking costume, boy and girl tunics / belts
- Making Viking accessories, shields / bracelets / brooches
- Reading Rune messages – find them in the woods and solve!
- Viking flatbreads – prepare for later
- 12.30pm** Packed lunches by the fire..... Viking soup to start!
- 1pm** Long boats / long houses in the woods. During this session, each team to come to the fire and cook their flat bread.
- 1.40pm** Vikings to show us their boats and houses- PHOTOS GALORE!
- 2pm** Tidy up in the woods, followed by A Tale of THOR by the fire
- 2.20pm** Best bits
- 2.30pm** Walk back to school